Parallel Computing (PCA-730E)

Introduction

Motivation Scope of parallel computing

Basics of Parallelization

Mutual exclusion Concurrent objects Principles of parallel algorithm design Scheduling and Work Distribution Foundations of Shared Memory Primitive Synchronization Operations

Tools and Platforms

C++11 threads Intel Threading Building Blocks OpenCL CUDA LAM/MIPCH

Issues of Multicore Programming

Basic Communication Operations Analytical Modelling of Parallel Programs Universality of Consensus Spin Locks and Contention Monitors and Blocking Synchronization

Parallel Algorithms & Data Structures

Decomposition Techniques Characteristics of Tasks and Interactions Mapping Techniques for Load Balancing Methods for Containing Interaction Overheads Parallel Algorithm Models Linked Lists: The Role of Locking Concurrent Queues and the ABA Problem Concurrent Stacks Sorting and Distributed Coordination Concurrent Hashing and Natural Parallelism Priority Queues Sets Graphs Skiplists and Balanced Search

Books and references

- 1. The Art of Multiprocessor Programming by *Maurice Herlihy and Nir Shavit*, Morgan Kaufmann Publishers
- 2. The Art of Concurrency by *Clay Breshears*, O Reilly
- 3. Introduction to Parallel Computing (2 Ed) by Ananth Grama, Anshul Gupta, George Karypis, Vipin Kumar, Addison Wesley
- 4. Professional C++ by *M Gregoire, NA Solter, SJ Kleper* (2Ed)