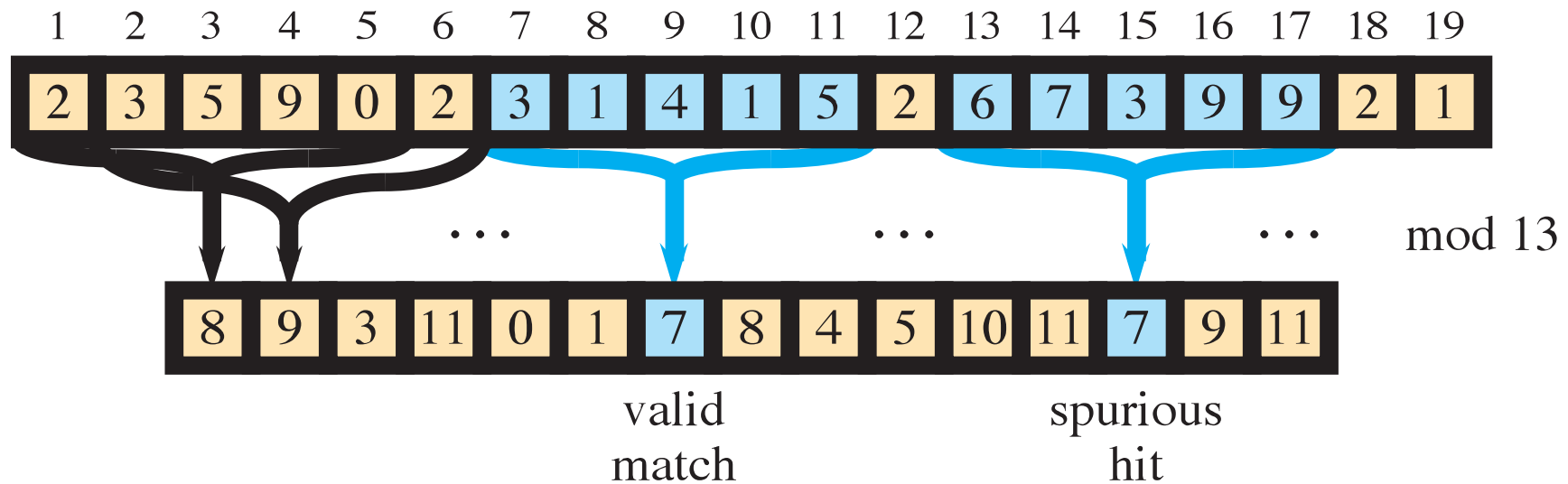


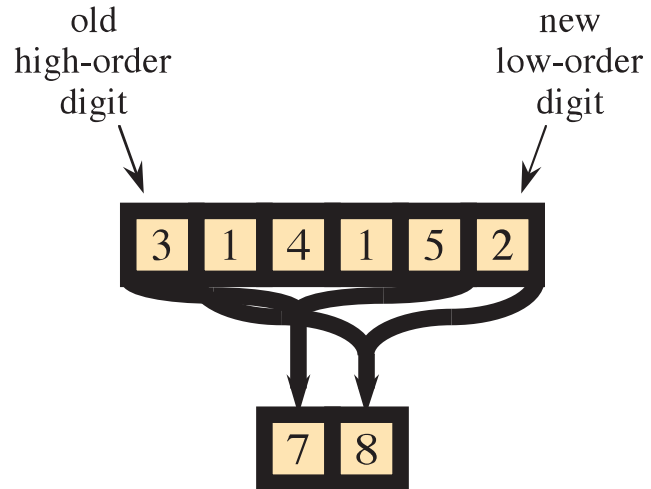
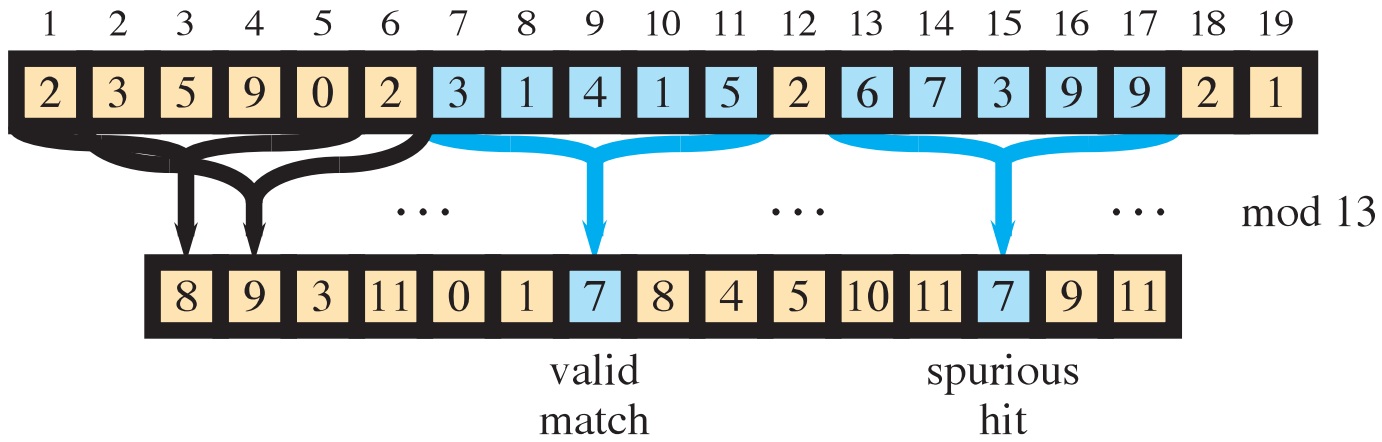
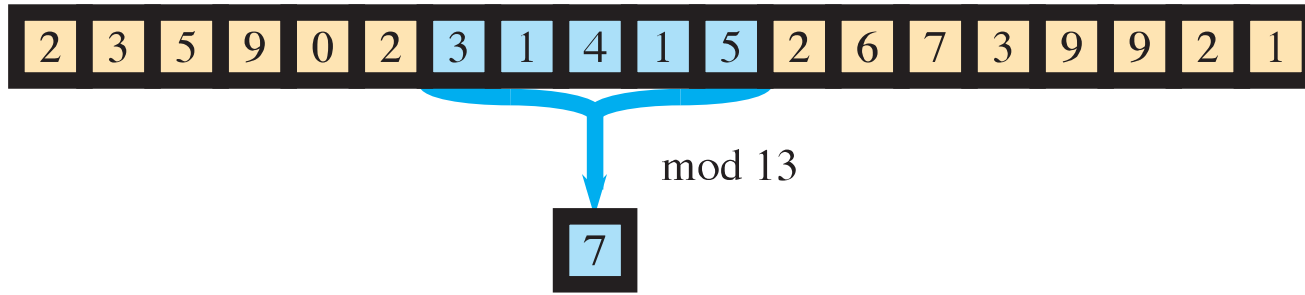
**Rabin-Karp Algorithm**  
**for**  
**Pattern Searching**

## Key ideas

1. A hash function returns an integer (hash value) based on a given input.
2. Use hash values of strings to decide before performing brute-force pattern matching.
3. For the first window, compute hash value directly.
4. For subsequent windows, use a rolling hash function to increase efficiency.

(Rolling hash functions compute hash value of next window based on the current value.)





old high-order digit

new low-order digit

shift

$$\begin{aligned}
 14152 &= (31415 - 3 \cdot 10000) \cdot 10 + 2 \pmod{13} \\
 &= (7 - 3 \cdot 3) \cdot 10 + 2 \pmod{13} \\
 &= 8 \pmod{13}
 \end{aligned}$$

## Overview of Rabin Karp

```
RabinKarp(string text[1..n], string pattern[1..m])
```

```
  if length(text) < length(pattern)
```

```
    return not possible
```

```
  hpat_txt = direct_hash(pattern[1..m])
```

```
  hval_txt = direct_hash(text[1..m])
```

```
  for i = 1 to n-m+1
```

```
    if hval_txt = hval_pat
```

```
      if text[i..i+m-1] == pattern[1..m]
```

```
        return i
```

```
      hval_txt = rolling_hash(text[i..i+m], hval_txt)
```

```
  return not found
```

# Modular arithmetic for positive integers

a and b are said to be congruent modulo n, represented as  $(\text{mod } n)$ , if their remainders of a and b when divided by n are equal.

- $5 \equiv 7 \pmod{2}$
- $52 \equiv 24 \pmod{7}$
- $31415 \equiv 67399 \pmod{13}$

## Properties of addition in modular arithmetic for positive integers a, b, c, d, k and n:

1. If  $a + b = c$ , then  $a \pmod{n} + b \pmod{n} \equiv c \pmod{n}$
2. If  $a \equiv b \pmod{n}$ , then  $a + k \equiv b + k \pmod{n}$  for any integer k
3. If  $a \equiv b \pmod{n}$  and  $c \equiv d \pmod{n}$ , then  $a + c \equiv b + d \pmod{n}$
4. If  $a \equiv b \pmod{n}$ , then  $-a \equiv -b \pmod{n}$

## Properties of multiplication in modular arithmetic for positive integers a, b and n:

1. If  $a \cdot b = c$ , then  $a \pmod{n} \cdot b \pmod{n} \equiv c \pmod{n}$
2. If  $a \equiv b \pmod{n}$ , then  $ka \equiv kb \pmod{n}$  for any integer k
3. If  $a \equiv b \pmod{n}$  and  $c \equiv d \pmod{n}$ , then  $ac \equiv bd \pmod{n}$

Eg:  $15 \cdot 23 \pmod{7} \equiv 15 \pmod{7} \cdot 23 \pmod{7} \pmod{7}$

$$345 \pmod{7} \equiv 1 \cdot 2 \pmod{7}$$

$$2 \equiv 2 \pmod{7}$$

$$20 + 30 = 50$$

$$20 \pmod{7} + 30 \pmod{7} \equiv 50 \pmod{7}$$

$$6 + 2 \equiv 1$$

$$1 \equiv 1 \pmod{7}$$

## Horner's rule for polynomials (nested form)

$$p(x) = \sum_{i=0}^n a_i x^i = a_0 + a_1 x + a_2 x^2 + a_3 x^3 + \cdots + a_n x^n,$$

$$p(x) = a_0 + x \left( a_1 + x \left( a_2 + x \left( a_3 + \cdots + x \left( a_{n-1} + x a_n \right) \cdots \right) \right) \right).$$

$$\begin{aligned} 5x^4 + 2x^3 - 3x^2 + x - 7 \text{ at } x = 3 &= (( (5x + 2) x - 3) x + 1) x - 7 \\ &= (( (5(3) + 2) x - 3) x + 1) x - 7 \\ &= ((17x - 3) x + 1) x - 7 \\ &= ((17(3) - 3) x + 1) x - 7 \\ &= (48x + 1) x - 7 \\ &= (48(3) + 1) x - 7 \\ &= 145x - 7 \\ &= 145(3) - 7 \\ &= 428 \end{aligned}$$

```
base = 256 # Using ASCII values
mod = 1000000007 # A large prime number
```

---

**pow(base, exp, mod=None)**

= base\*\*exp (if mod == None)

= base\*\*exp % mod (if mod != None)



```
base = 256 # Using ASCII values
mod = 1000000007 # A large prime number

hval = 0 # Find hash value directly for the first window using Horner's rule
for i in range(win_size) :
    hval = (hval * base + ord(t[i])) % mod

yield hval
```

---

```
pow(base, exp, mod=None)
= base**exp          (if mod == None)
= base**exp % mod    (if mod != None)
```

```
base = 256 # Using ASCII values
mod = 1000000007 # A large prime number

hval = 0 # Find hash value directly for the first window using Horner's rule
for i in range(win_size) :
    hval = (hval * base + ord(t[i])) % mod # ord() returns ASCII value

yield hval

# For subsequent windows use rolling hash
for i in range(win_size, len(t)) :
    # Remove the contribution of the outgoing character
    hval = (hval - ord(t[i - win_size]) * pow(base, win_size - 1, mod)) % mod

    # Add the contribution of the incoming character
    hval = (hval * base + ord(t[i])) % mod

yield hval
```

---

**pow(base, exp, mod=None)**

= base\*\*exp (if mod == None)

= base\*\*exp % mod (if mod != None)

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      hval_txt = rolling_hash(text[i..i+m], hval_txt)
```

```
  return not found
```

**Complexities?**